



Communicate. Collaborate. Create.

## Lego Robotics Workshop details

Trainer	Trainer has 10+ years of experience in building Lego Robots from scratch.	Team
		<b>Department:</b> LEGO ROBOTICS
		<b>Point Person:</b> Shiva Kumar
Bootcamp	<ul style="list-style-type: none"> <li>• Workshop for 2 days</li> <li>• Workshop for 3 days</li> <li>• Workshop for 5 days</li> </ul>	Contact Details
		+91-9052454439 hello@arclabs.in techarclab@gmail.com

## Curriculum for 2 days workshop

Topic	Sub-Topics
<b>Day 1</b>	
1. Introduction to LEGO Robotics	<ul style="list-style-type: none"> <li>• Overview of LEGO Mindstorms kits and components</li> <li>• Introduction to the LEGO Mindstorms programming environment</li> </ul>
2. Building LEGO Robots	<ul style="list-style-type: none"> <li>• Understanding the LEGO building system</li> <li>• Step-by-step construction of a basic robot model</li> </ul>
3. Programming Fundamentals	<ul style="list-style-type: none"> <li>• Introduction to programming concepts using LEGO Mindstorms software</li> <li>• Understanding the basic programming blocks and their functionalities</li> </ul>
4. Programming the Robot	<ul style="list-style-type: none"> <li>• Writing and testing simple programs to control the robot's movement</li> <li>• Exploring sensor input and using it to make decisions</li> </ul>
<b>Day 2</b>	
1. Advanced Programming Techniques	<ul style="list-style-type: none"> <li>• Using loops and conditional statements to create more complex programs</li> <li>• Incorporating variables and math operations in programming</li> </ul>
2. Exploring Sensors	<ul style="list-style-type: none"> <li>• Introduction to different sensors (e.g., touch, ultrasonic, colour) and their applications</li> <li>• Utilizing sensor data to create responsive and interactive robot behaviours</li> </ul>

3. Mission Challenges	<ul style="list-style-type: none"> <li>• Designing and programming the robot to complete specific tasks or missions</li> <li>• Encouraging problem-solving and creativity through open-ended challenges</li> </ul>
4. Project Showcase	<ul style="list-style-type: none"> <li>• Students present their completed robot projects and share their learning experiences</li> <li>• Group discussions and feedback on the projects</li> </ul>
<b>Certification</b>	
Arc Lab certification	Certification will be provided by the company to individual students and also Merti certificate will be provided to those who performed well in the workshop
Ministry of education	Certification from the central govt will also be provided to add more value to the certificate

## Curriculum for 3 days workshop

Topic	Sub-Topics
<b>Day 1</b>	
1. Introduction to LEGO Robotics	<ul style="list-style-type: none"> <li>• Overview of LEGO Mindstorms kits and components</li> <li>• Introduction to the LEGO Mindstorms programming environment</li> </ul>
2. Building LEGO Robots	<ul style="list-style-type: none"> <li>• Understanding the LEGO building system</li> <li>• Step-by-step construction of a basic robot model</li> </ul>
3. Programming Fundamentals	<ul style="list-style-type: none"> <li>• Introduction to programming concepts using LEGO Mindstorms software</li> <li>• Understanding the basic programming blocks and their functionalities</li> </ul>
4. Programming the Robot	<ul style="list-style-type: none"> <li>• Writing and testing simple programs to control the robot's movement</li> <li>• Exploring sensor input and using it to make decisions</li> </ul>
<b>Day 2</b>	
1. Advanced Programming Techniques	<ul style="list-style-type: none"> <li>• Using loops and conditional statements to create more complex programs</li> <li>• Incorporating variables and math operations in programming</li> </ul>
2. Exploring Sensors	<ul style="list-style-type: none"> <li>• Introduction to different sensors (e.g., touch, ultrasonic, colour) and their applications</li> <li>• Utilizing sensor data to create responsive and interactive robot behaviours</li> </ul>
3. Mission Challenges	<ul style="list-style-type: none"> <li>• Designing and programming the robot to complete specific tasks or missions</li> <li>• Encouraging problem-solving and creativity through open-ended challenges</li> </ul>
<b>Day 3</b>	
1. Advanced Building Techniques	<ul style="list-style-type: none"> <li>• Exploring more complex robot designs and mechanisms</li> </ul>

	<ul style="list-style-type: none"> <li>• Incorporating gears, levers, and other advanced building</li> </ul>
2. Collaborative Projects	<ul style="list-style-type: none"> <li>• Working in teams to design and build custom robot projects</li> <li>• Collaborating on programming and solving challenges together</li> </ul>
3. Project Showcase	<ul style="list-style-type: none"> <li>• Students present their completed robot projects and share their learning experiences</li> <li>• Group discussions and feedback on the projects</li> </ul>
<b>Certification</b>	
Arc Lab certification	Certification will be provided by the company to individual students and also Merti certificate will be provided to those who performed well in the workshop
Ministry of education	Certification from the central govt will also be provided to add more value to the certificate

## Curriculum for 5 days workshop

Topic	Sub-Topics
<b>Day 1</b>	
1. Introduction to LEGO Robotics	<ul style="list-style-type: none"> <li>• Overview of LEGO Mindstorms kits and components</li> <li>• Introduction to the LEGO Mindstorms programming environment</li> </ul>
2. Building LEGO Robots	<ul style="list-style-type: none"> <li>• Understanding the LEGO building system</li> <li>• Step-by-step construction of a basic robot model</li> </ul>
3. Programming Fundamentals	<ul style="list-style-type: none"> <li>• Introduction to programming concepts using LEGO Mindstorms software</li> <li>• Understanding the basic programming blocks and their functionalities</li> </ul>
4. Programming the Robot	<ul style="list-style-type: none"> <li>• Writing and testing simple programs to control the robot's movement</li> <li>• Exploring sensor input and using it to make decisions</li> </ul>
<b>Day 2</b>	
1. Advanced Programming Techniques	<ul style="list-style-type: none"> <li>• Using loops and conditional statements to create more complex programs</li> <li>• Incorporating variables and math operations in programming</li> </ul>
2. Exploring Sensors	<ul style="list-style-type: none"> <li>• Introduction to different sensors (e.g., touch, ultrasonic, colour) and their applications</li> <li>• Utilizing sensor data to create responsive and interactive robot behaviours</li> </ul>
3. Mission Challenges	<ul style="list-style-type: none"> <li>• Designing and programming the robot to complete specific tasks or missions</li> <li>• Encouraging problem-solving and creativity through open-ended challenges</li> </ul>
<b>Day 3</b>	
1. Advanced Building Techniques	<ul style="list-style-type: none"> <li>• Exploring more complex robot designs and mechanisms</li> </ul>

	<ul style="list-style-type: none"> <li>● Incorporating gears, levers, and other advanced building</li> </ul>
2. Collaborative Projects	<ul style="list-style-type: none"> <li>● Working in teams to design and build custom robot projects</li> <li>● Collaborating on programming and solving challenges together</li> </ul>
3. Introduction to Competition Robotics	<ul style="list-style-type: none"> <li>● Understanding the rules and strategies of robot competitions</li> <li>● Designing and programming robots to compete in simulated challenges</li> </ul>
<b>Day 4</b>	
1. Introduction to Sensor Integration	<ul style="list-style-type: none"> <li>● Exploring advanced sensor integration techniques</li> <li>● Using sensor data to create sophisticated robot behaviours</li> </ul>
2. Autonomous Navigation	<ul style="list-style-type: none"> <li>● Implementing algorithms for autonomous robot navigation</li> <li>● Exploring obstacle detection and avoidance strategies</li> </ul>
3. Project Development	<ul style="list-style-type: none"> <li>● Students work on individual or group projects</li> <li>● Mentors provide guidance and assistance</li> </ul>
<b>Day 5</b>	
1. Project Refinement	<ul style="list-style-type: none"> <li>● Students continue working on their projects</li> <li>● Fine-tuning designs, programming, and performance</li> </ul>
2. Project Presentation	<ul style="list-style-type: none"> <li>● Students showcase their completed projects</li> <li>● Presentations, demonstrations, and feedback sessions</li> </ul>
3. Wrap-up and Reflection	<ul style="list-style-type: none"> <li>● Recap of key concepts and skills learned during the workshop</li> <li>● Reflection on the overall learning experience</li> </ul>
<b>Certification</b>	
Arc Lab certification	Certification will be provided by the company to individual students and also Merti certificate will be provided to those who performed well in the workshop
Ministry of education	Certification from the central govt will also be provided to add more value to the certificate

**NOTE:** Throughout the workshop, emphasis should be placed on hands-on activities, teamwork, problem-solving, and critical thinking. The syllabus can be adjusted based on the age and skill level of the students and the available time for each session. Additional topics or challenges can be included to further enhance the learning experience.